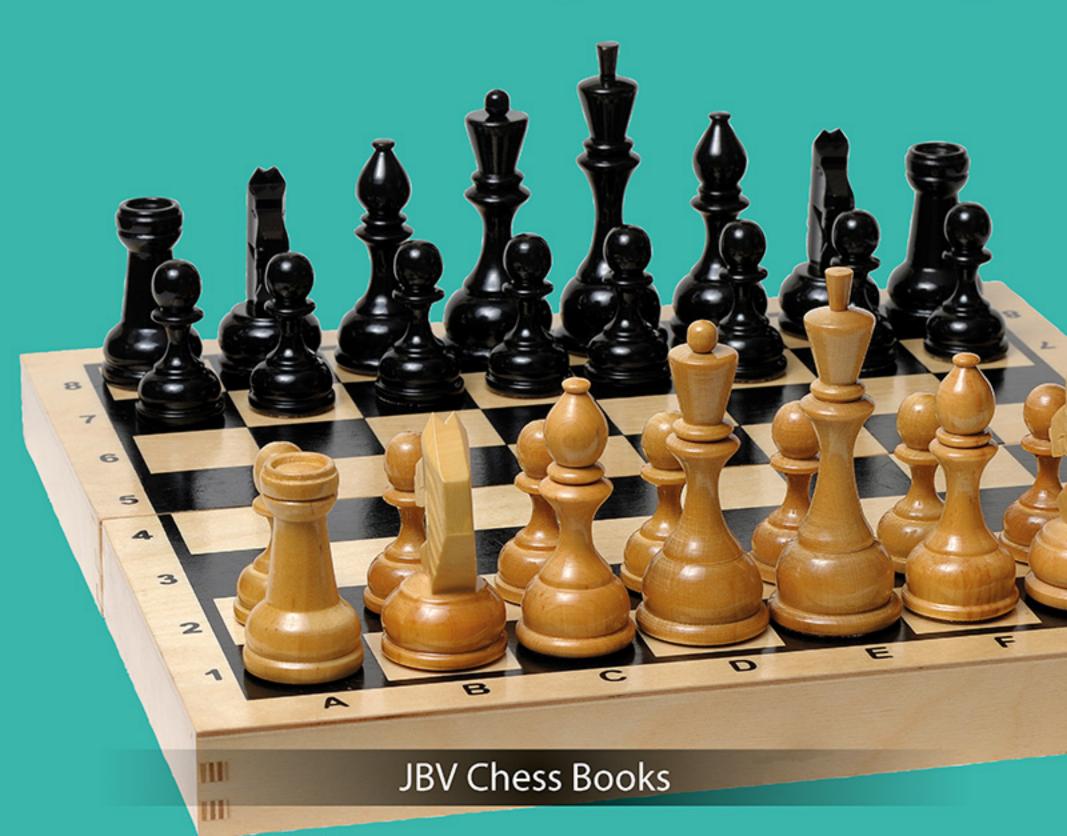
Karsten Müller



Queen's Gambit Exchange Variation

Effective Middlegame Training



Karsten Müller

Typical Queen's Gambit

Exchange Variation

Effective Middlegame Training

JBV Chess Books

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Preface

If someone decides to learn Spanish (the language, mind you – and not the opening!), he will appropriately acquire textbooks that deal with Spanish – not those that deal with *all* Roman languages or even all *European* languages.

Let's take this comparison a little further: If a dictionary is something like an opening book, then a grammar is something like a textbook for the middle game. True, one could fill entire libraries with opening books on the subject of Spanish alone, but what about a corresponding 'grammar'?

Of course, in every middlegame textbook there is one or the other position that is clearly recognizable as *Spanish*, but their number is negligible in the context of French, English, Russian, Italian, Dutch and so forth. And so too for all these other European languages – no excuse me – of all these other *openings* whose middle–game treatment the reader doesn't want to learn at all.

For example, isn't dealing with the issues of hanging pawns and minority attack – the author asks with good reason – just as dispensable for an e4 player as it is essential for a d4 player? – Why should a die-hard enthusiast of Indian openings care about the strategic intricacies of positions resulting from all those complicated Queen's Gambit systems? And of course vice versa: what can a player who 'by nature' avoids fianchetto openings do with all these subtleties of Indian positions?

And it is precisely this conspicuous and astounding vacuum in the area of middlegame literature that inspired me to make a appropriate attempt at improvement: If you want to learn *Spanish* (the *opening*, mind you, and not the language!), you will get a textbook and exercise book in which only *Spanish* is 'spoken' or played.

However, this book only deals with the Queen's Gambit – more precisely: the *Exchange Variation* with white pawns on e3 and d4 against black pawns on c6 and d5 – the so-called 'Carlsbad structure'. The pawn structures that mostly arise and are treated in the examples are shown in some diagrams after the preface.

And I would like to make one more important point in advance. It is an enormous challenge for every chess author to do justice to a readership with the broadest possible skill level. So it would be absurd in the field of opening and endgame literature to offer, for example, 'French' or 'Rook Endgames' for players between 1400 and 1600, between 1600 and 1800, between 1800 and 2000 and so on. Accordingly, one only writes one book on the respective topic and tries to explain all important things as precisely and comprehensibly as possible – and then it is up to each individual reader how intensively he is willing to work with the books in order to achieve the greatest possible benefit.

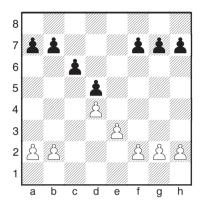
The task becomes much more difficult with a book like this, which consists exclusively of exercises. Because if the author chooses consistently very simple or consistently somewhat more difficult examples, then in the first case more advanced players shy away because they are underchallenged – in the second case less advanced players because they feel overwhelmed.

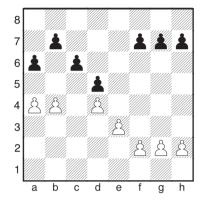
And therefore here's a good advice – regardless of your skill level. Take each task seriously, but don't let it become torture! As soon as you encounter too many obstacles or too much resistance, just take the liberty to open the solution section and turn the test book into a textbook!

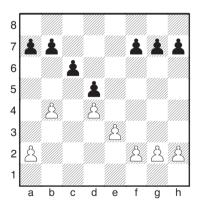
I would like to thank Rainer Woisin and Frederic Friedel from ChessBase for the great idea of working with QR Codes, Thomas Beyer for the very well done layout and – last but not least – the publisher Robert Ullrich for the overall excellent production.

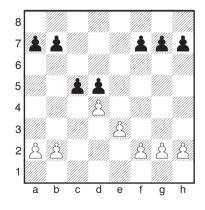
Karsten Müller, Hamburg, September 2023

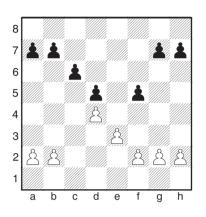
The following pawn structures are treated

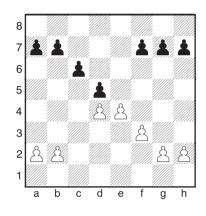


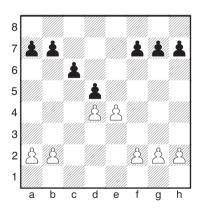


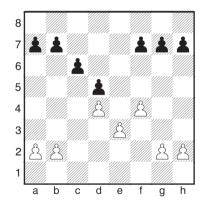










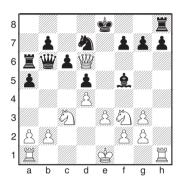


Exercices

Concrete question (solutions starting on page 46)



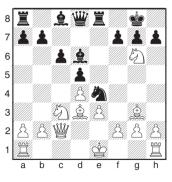




Why does the 'patent remedy' 14.0-0-0 fail? Which alternative ensures an advantage?

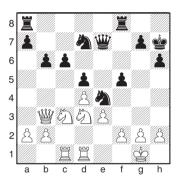






Is the pawn sacrifice 13...hxg6 correct?

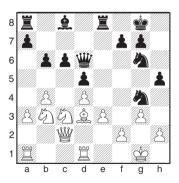




Does 17.约b4 win a pawn?

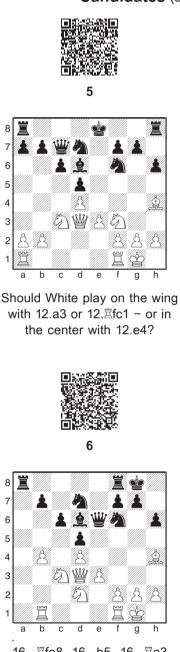


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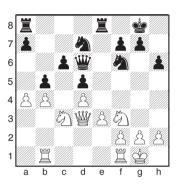
Can the h-pawn consistently continue its advance?

Candidates (solutions starting on page 50)



16...≝fe8, 16...b5, 16...≝a3 Which candidate doesn't quite fit into the picture?

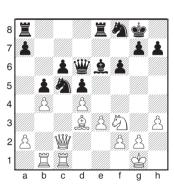




The best reaction to a2-a4 is 15...a6, 15...a5 or 15...bxa4?



8



Which candidate is best: 18.bxc5, 18.dxc5 or 18.¹⁰/₂xc5?

Solutions

1

Anastasian – Grabliauskas Frunze 1989

1.d4 d5 2.c4 c6 3.包c3 e6 4.cxd5 exd5 5.盒f4 盒d6 6.盒g3 包f6 7.e3 盒f5 8.彎b3 盒xg3 9.hxg3 彎b6 10.彎a3 a5 11.包f3 包a6 12.盒xa6 舀xa6 13.彎d6 包d7

Black tries to forestall a possible attack on his uncastled king with a counteraction on the queenside.

1) In the game, White chose the almost brutally self-evident reply **14.0-0-0??** – perhaps to rub it in his opponent's face that the white king can indeed castle.

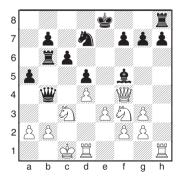
14...**≌b**4!

This turns the tide, because White cannot maintain the diagonal barrier preventing his opponent from castling, nor can he allow the queens to be swapped.

15.∰f4

Because after 15.∰xb4 axb4 16.∅e2 ≅xa2 White loses a pawn that is not insignificant.

15...ጃb6



16.🖄a4

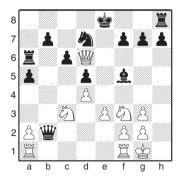
At the latest when White opted for this clear emergency solution, it will have dawned on him that the obvious defensive move 16. 2d2? allows the evil 'queen sacrifice' 16... according xc3+!.

16...[₩]c4+!

Black must not let the reins slip, because after the immediate 16...≝xa4? 17.≝xf5 ≝xa2∓ his advantage is limited.

17.☆d2 營xa4 18.營xf5 ≅xb2+ 19.☆e1 g6-+

2) After the generous offer 14.0-0 Black must avoid the trap 14... <a>Back must avoid the trap 14... <a>Back must avoid the trap 14...



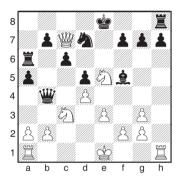
Because after the giant move **15.Zab1!!**+- White can still come back to the topic of the 'uncastled king'.

(A no less powerful secondary solution, however, is $15.2a4!?+-\Delta 15...$ b4 $16.2c5 \Delta 17.a3$ followed by 2xa6.)

Since after the possible continuation 15...愈xb1 (15...曾xc3 16.国xb7) 16.国xb1 c5 17.曾xd7+ 杏xd7 18.国xb2 Black's rooks are real laughing stocks compared to the knights. 3) Only with the courageous approach 14.②e5!≛ can White gain some opening advantage; e.g. 14...曾b4

(After the supposedly witty 'clarification' 14...f6 and the continuation 15.④xd7 魚xd7 16.曾b8+ 曾d8 17.曾xb7 宮b6 18.營a7 宮xb2 19.0-0 Black can castle, but after 宮ab1 White should still win thanks to the control of the b-file.)

15.**≌c**7



15...**⊠a**8

− 15...'[∰]xb2? 16.0-0 0-0 17.ඕxd7 ዿxd7 18.ඕa4~+− Δඕc5

- 15...0-0? 16.∅xd7 ዿxd7 17.∰xd7 ∰xb2 18.0-0 ∰xc3 19.∰xb7~+-

16.0-0-0 (16.g4!?) **16...曾b6 17.曹xb6** ②**xb6 18.g4** Δg5

2

Lorson - Vul

St. Ingbert 1991

1.d4 d5 2.ଥ13 थ16 3.c4 e6 4.थ2c3 c6 5.cxd5 exd5 6.≝c2 ዿd6 7.ዿg5 2bd7 8.e3 2bf8 9.ዿh4 2bg6 10.ዿg3 0-0 11.ዿd3 ≅e8 12.2bh4 2be4 13.2bxg6

1) In the game, the pawn sacrifice 13...hxg6?! 14. ②xe4 dxe4 15. 黛xe4 could have led to an advantage for White with precise and vigorous play.

15...f5

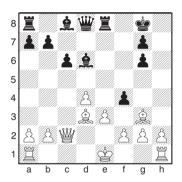
The whole approach is based on this

tempo advance with which Black wants to exploit the confrontation $dashed{2}e1/2e8$.

After the alternative 15...^ma5+?! 16.^hf1± the loss of the castling rights would turn out to be quite inconsequential and the extra pawn would count fully.

16.覍xd6

Instead of this rather 'friendly' approach, White could have safely tried to consolidate his minimal advantage after shifting the material stock with 16. 2d3!? f4.



- 17.0-0-0!? fxg3 18.hxg3≌

- 17.¹/₂xg6 fxg3 18.hxg3[±]

16...≌xd6 17.≗f3

∩17.ዿੈd3 [™]xd4 18.ዿੈc4+ (18.0-0-0) 18...☆h7 19.0-0±; 19.⊑d1

17....^wxd4 with a rather unclear position, in which White can only hope to exploit the structural weaknesses on the kingside.

2) After 13... 2xc3 Black could have continued much more carefree.

a) Both after 14.bxc3 hxg6 and after 14.盒xd6 營xd6 (14...hxg6?! 15.盒f4±; 15.盒e5) 15.包e5 包e4.

b) On the other hand, White should rather refrain from the adventure 14.②e7+ 營xe7 15.愈xh7+?! (□15.bxc3∞; 15.愈xd6); e.g. 15...壹f8 16.bxc3 g6 17.愈xg6 fxg6 18.營xg6 愈b8∓; 18...愈xg3 19.hxg3 營g7∓.

3

Mirzoeva - Frolova

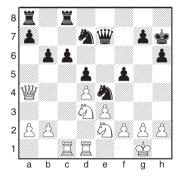
Moscow 2011

1.d4 d5 2.创f3 创f6 3.c4 c6 4.创c3 e6 5.cxd5 exd5 6.奠g5 h6 7.奠h4 奠f5 8.營b3 b6 9.创e5 奠e7 10.e3 0-0 11.奠d3 奠xd3 12.创xd3 创bd7 13.0-0 创e4 14.奠xe7 營xe7 15.틸fd1 f5 16.틸ac1 空h7

1) The very direct move 17. ⓐe2 is okay, although in the game White had to live with the opponent's central knight indef-initely.

17...**⊠ac**8

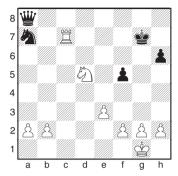
17... Ξ fc8 is followed by the further provocative attack on c6 with 18.Wa4.



a) After 18...b5? 19. \underline{B} a6 $\Delta \mathbb{Z}$ c2 followed by \mathbb{Z} dc1 the provocation would have led to ~+-.

b) After 18...c5 19. 2 df4 2 df6 20.dxc5 Black has to find the strong answer 20... 2 g4! to limit White's advantage to ±.
c) And after 18... 2 e8!? 19. 2 c2 followed by 2 dc1 White would have a small but distinct advantage.

By the way, it's worth noting that the alleged mistake 19.鼍xc6? followed by the longer and rather forced line 19...②b8 20.鼍xc8 轡xa4 21.鼍dc1 轡a6 22.ⓓdf4 ⑳c5 23.鼍d8 g5 24.dxc5 gxf4 25.ⓓxf4 轡b7 26.㉑xd5 ✿g7 27.cxb6 ㉒c6 28.鼍xa8 轡xa8 29.bxa7 ㉒xa7 30.鼍c7+ ...



... leads to an extremely rare distribution of material, which is possibly not lost at all.

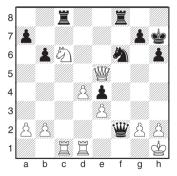
18.뽑c2

Here, too, 18. $\underline{\mbox{\ensuremath{\boxtimes}}}$ (this time even as a double attack) would have been stronger; e.g. 18... $\underline{\mbox{\ensuremath{\boxtimes}}}$ d6 19. $\underline{\mbox{\ensuremath{\triangle}}}$ b4 (19. $\underline{\mbox{\ensuremath{\boxtimes}}}$ xa7? $\underline{\mbox{\ensuremath{\boxtimes}}}$ a8 20. $\underline{\mbox{\ensuremath{\boxtimes}}}$ b7 $\underline{\mbox{\ensuremath{\boxtimes}}}$ fc8!= Δ 21... $\underline{\mbox{\ensuremath{\boxtimes}}}$ a8 etc.) with a clear minimal advantage.

18...创**df6 19.²dc1 c5** and after this key move has been executed solidly, the position is in dynamic equilibrium.

2) The commentary claims that 17. ⁽²⁾b4 wins a pawn by force, given the possible intermediate exchange on e4. This claim is correct, but let's look at the position after 17.... ^[2]Bac8.

a) The line 18.包xe4? fxe4 19.包xc6 營f6 20.營xd5 營xf2+ 21.空h1 包f6 22.營e5 ...



... and now 22...¹⁰/₂xe3, 22...¹⁰/₂xb2 or perhaps even better 22...¹²/₁fe8 would lead to a completely unclear position.

b) The fact is, however, that the alternatives 18.營a4, 18.営c2 and 18.创e2 would lead to a clear minimal advantage.

3) And for the sake of completeness, it should also be mentioned that the systematic approach 17.舀c2 followed by 舀dc1 may even be slightly better than the first-mentioned alternatives.

4

Mira - Makropoulou

Pula 1997

1.d4 d5 2.c4 c6 3.최c3 최f6 4.최f3 e6 5.cxd5 exd5 6.ዿf4 ዿe7 7.빨c2 0-0 8.e3 빨a5 9.최d2 최a6 10.ዿe2 최b4 11.빨b1 빨d8 12.a3 최a6 13.0-0 최c7 14.트d1 트e8 15.빨c2 최e6 16.ዿg3 ዿd6 17.ዿxd6 ሡxd6 18.최f3 최f8 19.최e5 최6d7 20.최d3 최g6 21.b4 최f6 22.최c5 b6 23.최b3 최g4 24.g3 h5 25.ዿd3

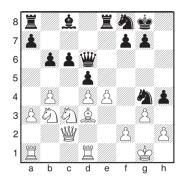
Black correctly took the blatant lack of piece protection of the opposing king as an opportunity to send the h-pawn on its way as a battering ram.

1) The lame retreat 25... ②f8? is inappropriate simply because this knight is not the more dangerous one and because its elimination would cost the light-squared bishop and thus the guardian of all light-square weaknesses.

26.e4

White uses the breather to create counterplay in the center as quickly as possible. This also eliminates all threats of a sacrifice on e3, which Black can fall back on in many of the better lines.

26...h4



27.exd5??

However, the counterplay was not supposed to happen quite so quickly.

True, Black would retain some attack after 27.e5 Bh6 28.Bd2 hxg3 29.fxg3 $\textcircled{B}h5! \Delta f6; \Delta \textcircled{O}e6-g5$, but a safe option was 27.h3 Oe3 28.fxe3 Bxg3+ with a foreseeable repetition of moves.

27...hxg3!-+ 28.fxg3

28.hxg3 🖞h6

28....Øe3

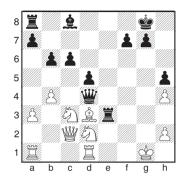
2) It's true that 25... ⊗h4? is a harmless gimmick, although the fact that White would have to defend himself very precisely shows Black's enormous attack-ing potential; e.g. 26.d2

After 26.^we2 f5 or 26.²e2 ²f5 or ²f5 Black would at least obtain a minimal positional advantages.

26...∜xf2!

The relatively harmless alternative 26...曾f6 27.宫f1 公xh2 28.空xh2 營e6 29.gxh4 營h3+ would lead to perpetual check.

27.☆xf2 營f6+ 28.☆g1 ⊠xe3 29.gxh4 營xd4



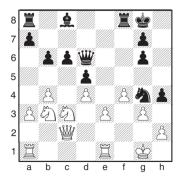
30.∕වe2

a) Now 30…舀xe2+ 31.垫h1 舀xh2+ 32.垫xh2 營xh4+ would again lead to perpetual check.

b) And after 30...增xd3 31.增xd3 罩xd3 32.②f1 罩h3 Black would at least have good compensation.

3) After the consistent continuation **25...h4!**, White is on the edge of the abyss. This is evident from the follow-ing lines, in which, by the way, Black has a number of secondary solutions to choose from on almost every move.

a) For starters, after the exchange 26.²xg6 fxg6-+ and the possible continuation 27.²e1 ²f8 28.f4 ...



... **28...g5** Black breaks through on the kingside almost effortlessly.

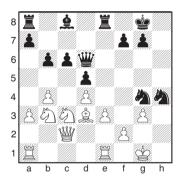
And in the two lines in which White relies on covering the weak spot on e3, the motive ⁽²⁾h4, dismissed above as a 'harmless gimmick', still comes into its own.

b) 26.d2 hxg3-+ 27.fxg3 ⊠xe3 or 27.hxg3 ⊘h4!

c) 26.邕e1 hxg3

- 27.fxg3 ≌xe3 (27...②xe3?? 28.∰f2+-) 28.≅xe3 ③xe3 29.∰e2 ④g4~-+ (29...③c4)

- 27.hxg3 ∅h4! (27...ዿੈd7)



28.∅d2 (28.≝e2?! ≅xe3!-+) 28...≅xe3 29.≅xe3 ໖xe3~-+; e.g. 30.≝b3 ໖ef5 (30...໖g4)

5 Olhovik – Guseinov

Herculane 1994

1.d4 d5 2.c4 e6 $3.\triangle$ c3 c6 4.cxd5 exd5 5. \triangle f3 &d6 6.&g5 \triangle f6 7.e3 h6 8.&h4 &f5 9.&d3 &xd3 10. \textcircledmx d3 \triangle bd7 11.0-0 \textcircledmc c7 1) The constellation $\textcircledmc7/\&$ d6 spontaneously attracts a rook, most likely 12. \blacksquare fc1?! in view to consistent play on the queenside (12. \blacksquare ac1?! 0-0!). However, Black can ignore the knight fork, because after 12...0-0! 13. \triangle b5 $\textcircledmb8$ 14. \triangle xd6 ...

(14.ዿxf6 ẩxf6 15.ẩxd6 ∰xd6 16.ểe5 e.g. 16...ẩd7 17.f4?! ẩf6∓ Δểe4 followed by f6)

About the author

GM Dr. Karsten Müller was born on November 23rd, 1970 in Hamburg. He studied mathematics and received his doctorate in 2002. From 1988 to 2015 he played for the 'Hamburger SK' in the German 'Bundesliga' and in 1998 he was awarded the title of Grandmaster.

The busy and globally recognized endgame expert was named 'Trainer of the Year' by the German Chess Federation in 2007



He is the author (or co-author) of the following highly esteemed works:

- Secrets of Pawn Endings (with Frank Lamprecht, Everyman/GAMBIT 2000)
- Fundamental Chess Endings (with Frank Lamprecht, GAMBIT 2001)
- Danish Dynamite (with Martin Voigt, Russell 2003)
- Chess Cafe Puzzle Book: Test and Improve Your Tactical Vision (Russell 2004)
- How to Play Chess Endgames (with Wolfgang Pajeken, GAMBIT 2008)
- Chess Cafe Puzzle Book 2: Test and Improve Your Positional Intuition (Russell 2008)
- Bobby Fischer, The Career and Complete Games of the American World Chess Champion (Russell 2009)
- Chess Cafe Puzzle Book 3: Test and Improve Your Defensive Skill! (with Merijn van Delft, Russell 2010)
- Chess Cafe Puzzle Book 4: Mastering the positional principles (with Alexander Markgraf, Russell 2012)
- The Magic Tactics of Mikhail Tal: Learn from the Legend (with Raymund Stolze, Edition Olms 2012)
- Fighting chess with Hikaru Nakamura (with Raymund Stolze, Edition Olms 2013)
- The slow (but venomous) Italian (with Georgios Souleidis, New in Chess 2016)
- The Magic of Chess Tactics 2 (with C.D. Meyer, Russell 2017)

His excellent series of ChessBase-DVDs Chess endgames 1-14 also attracted attention.

Müller's popular column Endgame Corner was published at '<u>www.ChessCafe.com</u>' from January 2001 until 2015, and his column Endgames is published in Chess– Base Magazine since 2006.

To date, numerous of his books have been published by JBV Chess Books (Joachim Beyer Verlag) – a total of 24 in German and the following titles also in English:

- Magical Endgames (together with Claus Dieter Meyer)
- The Human Factor in Chess (together with Luis Engel)
- The Best Endgames of the World Champions Vol. 1 + 2
- World Chess Championship 2021 (together with Jerzy Konikowski and Uwe Bekemann)
- The Best Combinations of the World Champions Vol. 1 + 2
- Bobby Fischer 60 Best Games
- Chess Training with Matthias Blübaum (together with Matthias Blübaum and Matthias Kreilmann)
- The Human Factor in Chess The Testbook (together with Luis Engel and Makan Rafiee)
- Typical Sicilian, Effective MiddlegameTraining
- Magnus Carlsen The Chess DNA of Genius (2023)
- Karsten Müller Attack (2023)
- Karsten Müller Engame Magic (2023)
- Karsten Müller, Typical Queen's Gambit (2023)

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